

# Aeon Labs Nano Shutter 

(Z-Wave Nano Shutter)



Change history

| Revision | Date | Change Description |
| :--- | :--- | :--- |
| 1 | $10 / 9 / 2017$ | Initial draft. |
| 2 | $11 / 17 / 2017$ | Update |
| 3 | $11 / 21 / 2017$ | Update |
| 4 | $11 / 28 / 2017$ | Update the wiring diagram |
| 5 | $12 / 13 / 2017$ | Update the wiring diagram notes |
| 6 | $1 / 4 / 2018$ | Update |
| 7 |  |  |
| 8 |  |  |

## Aeon Labs Nano Shutter <br> Engineering Specifications and Advanced Functions for Developers

Aeon Labs Nano Shutter is a Z-Wave power binary switch device based on Z-Wave enhanced 232 slave library V6.71.01.
You can use it to control your home light or bulbs on/off and get the immediate consumption or kWh energy usage over a period of time.
It can connect to 2 external manual switches to control the load ON/OFF independently. Its surface has a pin socket, which can be used for connecting to the touch panel, so you can also use the touch panel to control the Nano Shutter.
It can also be included and operated in any Z-Wave network with other Z-Wave certified devices from other manufacturers and/or other applications. All non-battery operated nodes within the network will act as repeaters regardless of vendor to increase reliability of the network. It is a security Z-Wave plus device, so a security enabled controller is needed for take full advantage of all functionally for the Nano Shutter. It also supports the Over The Air (OTA) feature for the product's firmware upgrade.
As soon as Nano Shutter is removed from a Z-Wave network it will be restored into default factory setting.

## 1. Library and Command Classes

1.1 SDK: 6.71.01

### 1.2 Library

- Generic Device class: GENERIC_TYPE_SWITCH_MULTILEVEL
- Specific Device Class: SPECIFIC_TYPE_CLASS_A_MOTOR_CONTROL
1.3 Commands Class
$\left.\begin{array}{|l|l|l|}\hline & \text { Non-Secure included } & \text { Secure included } \\ \hline \text { Frame Info } & \begin{array}{l}\text { COMMAND_CLASS_ZWAVEPLUS_INFO V2 } \\ \text { COMMAND_CLASS_ASSOCIATION V2 } \\ \text { COMMAND_CLASS_ASSOCIATION_GRP_INFO V1 } \\ \text { COMMAND_CLASS_TRANSPORT_SERVICE_V2, } \\ \text { COMMAND_CLASS_CONFIGURATION V1 } \\ \text { COMMAND_CLASS_SCENE_ACTUATOR_CONF, } \\ \text { COMMAND_CLASS_SCENE_ACTIVATION, } \\ \text { COMMAND_CLASS_SWITCH_BINARY, } \\ \text { COMMAND_CLASS_SWITCH_MULTILEVEL, } \\ \text { COMMAND_CLASS_VERSION V2 } \\ \text { COMMAND_CLASS_MANUFACTURER_SPECIFIC V2 } \\ \text { COMMAND_CLASS_DEVICE_RESET_LOCALLY V1 } \\ \text { COMMAND_CLASS_POWERLEVEL V1 } \\ \text { COMMAND_CLASS_SECURITY } \\ \text { COMMAND_CLASS_SECURITY_2 } \\ \text { COMMAND_CLASS_SUPERVISION, } \\ \text { COMMAND_CLASS_FIRMWARE_UPDATE_MD } \\ \text { COMMAND_CLASS_MARK V1 }\end{array} & \begin{array}{l}\text { COMMAND_CLASS_ZWAVEPLUS_INFO V2 } \\ \text { COMMAND_CLASS_TRANSPORT_SERVICE_V2, } \\ \text { COMMAND_CLASS_SUPERVISION, }\end{array} \\ \text { COMMAND_CLASS_SECURITY } \\ \text { COMMAND_CLASS_SECURITY_2 }\end{array}\right]$

| Security |  |  |
| :--- | :--- | :--- |
| Command |  |  |
| Supported |  |  |
| Report |  |  |
| Frame |  |  |
|  |  | COMMAND_CLASS_ASSOCIATION V2 |
|  |  | COMMAND_CLASS_ASSOCIATION_GRP_INFO V1 |
|  |  | COMMAND_CLASS_CONFIGURATION V1 |
|  |  | COMMAND_CLASS_SCENE_ACTUATOR_CONF, |
|  |  | COMMAND_CLASS_SWITCH_BINARY, |
|  |  | COMMAND_CLASS_SWITCH_MULTILEVEL, |
|  |  | COMMAND_CLASS_FIRMWARE_UPDATE_MD V2 |
|  |  | COMMAND_CLASS_POWERLEVEL V1 |
|  |  | COMMAND_CLASS_MANUFACTURER_SPECIFIC V2 |
|  |  | COMMAND_CLASS_DEVICE_RESET_LOCALLY V1 |
|  |  |  |

## 2. Technical specifications

Model number: ZW141.
Operating distance: Up to 492 feet/150 meters outdoors.
Input: 120 VAC to $240 \mathrm{VAC}, 50 \mathrm{~Hz}$ to 60 Hz
Output: 120VAC to $240 \mathrm{VAC}, 50 \mathrm{~Hz}$ to $60 \mathrm{~Hz}, 5 \mathrm{~A}$ per channel for resistive load. Total current: Max 10A. Operating temperature: $0^{\circ} \mathrm{C}$ to $40^{\circ} \mathrm{C}$.

Relative humidity: 8\% to 80\%.

## 3. Familiarize yourself with your Nano Shutter

3.1 Interface





## Notes for the wire connection ports:

$\mathbf{N}$ - Power input for neutral
L - Power input for live
IN - Input for load power supply
OUT1 - Output for Motor direction 1
OUT2 - Output for Motor direction 2
S1 - External switch 1 control for Motor
S2 - External switch 2 control for Motor

## 4. All functions of each trigger

### 4.1 Function of Action Button

| Action | $\quad$ Description |
| :--- | :--- |
| Click one time | 1. Send out a Node info. <br> 2. Add Nano Shutter into a Z-Wave network: <br> 1. Power on your Nano Shutter, the RGB LED will be colorful gradient status. <br> 2. Let the primary controller into inclusion mode (If you don't know how to do <br> this, refer to its manual). <br> 3. Press the Action button. <br> 4. If the inclusion is successful, the LED will be solid. Otherwise, the LED will <br> remain colorful gradient status, in which you need to repeat the process from <br> step 2. |
| Quick press 2 <br> times | Activate the automatic identification mode for external switch S1. |


|  | The blue LED will fast blink to indicate the Nano Shutter is in this mode. <br> Note: When the Nano Shutter enters this mode, toggle the external switch S1 <br> once and wait 2 seconds for the Nano Shutter to detect the external switch <br> type of S1. |
| :--- | :--- |
| Quick press 4 <br> times | Activate the automatic identification mode for external switch S2. <br> The green LED will fast blink to indicate the Nano Shutter is in this mode. <br> Note: When the Nano Shutter enters this mode, toggle the external switch S2 <br> once and wait 2 seconds for the Nano Shutter to detect the external switch <br> type of S2. |
| Quick press 6 6 <br> times | 1. Send out a Node info. <br> 2. Remove Nano Shutter from a Z-Wave network: <br> 1. Power on your Nano Shutter, the LED will be solid. <br> 2. Let the primary controller into remove mode (If you don't know how to do <br> this, refer to its manual). <br> 3. Quick press the Action button 6 times. |
| 4. If the remove is successful, the LED will be colorful gradient status. If the LED |  |
| is still solid, please repeat the process from step 2. |  |

### 4.2 RGB LED indication when Nano Shutter is in RF Power Level Test Mode

| RGB | RGB indication | Status |
| :--- | :--- | :--- |
| RGB LED | Blue LED fast blink | Enter into the wireless power level test mode |
|  | Green LED is switched to ON <br> state for 2 seconds | wireless power level is good |
|  | Yellow LED is switched to ON | wireless power level is acceptable but latency can o |


|  | state for 2 seconds | ccur |
| :--- | :--- | :--- |
|  | Red LED is switched to ON st <br> ate for 2 seconds | wireless power level is insufficient |

## 5. Special rule of each command

### 5.1 Z-Wave Plus Info Report Command Class

| Parameter | Value |
| :--- | :--- |
| Z-Wave Plus Version | 1 |
| Role Type | 5 (ZWAVEPLUS_INFO_REPORT_ROLE_TYPE_SLAVE_ALWAYS_ON) |
| Node Type | 0 (ZWAVEPLUS_INFO_REPORT_NODE_TYPE_ZWAVEPLUS_NODE) |
| Installer Icon Type | $0 \times 1 A 00$ (ICON_TYPE_GENERIC_WINDOW_COVERING_POSITION_ENDP <br> OINT_AWARE) |
| User Icon Type | 0x1A00 (ICON_TYPE_GENERIC_WINDOW_COVERING_POSITION_ENDP <br> OINT_AWARE) |

### 5.2 Basic Command Class

Basic Set = 0x00 maps to Multilevel Switch Set/ Binary Switch Set =0x00, go to 0\% position.
Basic Set = 0xFF maps to Multilevel Switch Set/ Binary Switch Set =0xFF, go to 100\% position.
Basic Set $=0 \times 01$ to 0x63, ignored.
Basic Get/Report maps to Multilevel Switch Get/Report or Binary Switch Get/Report.
Basic Report $=0 \times 00$, at 0\% position.
Basic Report $=0 x F F$, at 100\% position.
Basic Report $=0 \times F E$, unknown position.

### 5.3 Association Command Class

Nano Shutter supports 2 association groups and Max 5 nodes for every group.

| Association <br> Group | Nodes | Send <br> Mode | Send commands |
| :--- | :--- | :--- | :--- |
| Group 1 | $[1,5]$ | Single <br> Cast | When the state of Nano Shutter (turn on/off the load ) is <br> changed: <br> 1. Set Configuration parameter 80 to 0: Send nothing (default). <br> 2. Set Configuration parameter 80 to 1: Send the Basic Report. |
| Group 2 | $[1,5]$ | Single <br> Cast | Forward the Basic Set, Binary set, Scene Activation Set to <br> associated nodes in Group 2 when the Nano Shutter receives <br> the Basic Set, Binary set, Scene Activation Set commands |


|  |  | from main controller. <br> (E.g. Send/forward Basic Set to control the other nodes in <br> association Group 2) |
| :--- | :--- | :--- | :--- |

### 5.4 Association Group Info Command Class

### 5.4.1 Association Group Info Report

Group 1: 0101000001000000
Group 2: 0102000000000000

### 5.4.2 Association Group Command List Report

Group 1: 20038201 5A 01

| COMMAND_CLASS_BASIC | BASIC_REPORT | 2003 |
| :--- | :--- | :--- |
| COMMAND_CLASS_DEVICE_RESET_LOCALLY | DEVICE_RESET_LOCALLY_NOTIFICATION | $5 A 01$ |

Group 2: 20012701

| COMMAND_CLASS_BASIC | BASIC_SET | 2001 |
| :--- | :--- | :--- |
| COMMAND_CLASS_SWITCH_BINARY | SWITCH_BINARY_SET | 2701 |

### 5.4.3 Association Group Name Report

Group 1: Lifeline (01 08 4C 696665 6C 69 6E 65)
Group 2: Retransmit (02 0A 52657472 61 6E 73 6D 69 74)

### 5.5 Scene Actuator Conf Command Class

The Nano Shutter supports max 255 Scene IDs.
The Scene Actuator Conf Set command is effective, when only Level>=0 and Level<0x64 or Level=0xff, otherwise, it will be ignored.
The Scene Actuator Configuration Get Command is used to request the settings for a given scene, if scene ID is not setting, it will be ignored. If Scene ID $=0$, then the Nano Shutter will report currently the activated scene settings. If the currently activated scene settings do not exist, the Nano Shutter will reports Level = currently load status and Dimming Duration=0

### 5.6 Scene Activation Set Command Class

The Scene Activation Set Command is effective, when only Level>=0 and Level<0x64 or Level=0xff, otherwise, it will be ignored. If the requested Scene ID is not configured, it will be ignored too.

### 5.7 Manufacturer Specific Report

| Parameter | Value |
| :--- | :--- |
| Manufacturer ID 1 | US/EU/AU=0x00 CN=0×01 |
| Manufacturer ID 2 | US/EU/AU=0x86 CN=0x6A |
| Product Type ID 1 | EU=0x00, US $=0 \times 01, \mathrm{AU}=0 \times 02 \mathrm{CN}=0 \times 1 \mathrm{D}(29)$ |
| Product Type ID 2 | $0 \times 03$ |
| Product ID 1 | $0 \times 00$ |
| Product ID 2 | $0 \times 8 \mathrm{D}(141)$ |

### 5.9 Multilevel Switch Command Class

|  | Multilevel Switch Set |  | Multilevel Switch Level Change |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Value | $0 \times 00$ | 0x01 $\cdots 0 \times 63,0 \times F F$ | Start Down | Start Up | Stop |
| Action | Go to 0\% | Go to $100 \%$ | Go to 0\% | Go to $100 \%$ | Stop |


|  | Basic Set |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :---: | :---: | :---: |
| Value |  |  |  |  |  |  |  | Ox00 | OxFF |
| Current <br> state | Stop | Moving <br> to 0\% | Moving to <br> $100 \%$ | Stop | Moving to 0\% | Moving to 100\% |  |  |  |
| Action | Go to 0\% | Go to 0\% | Go to 0\% | Go to 100\% | Go to 100\% | Go to 100\% |  |  |  |


|  | Basic Report /Multilevel Switch Report |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Current <br> state | At 0\% | Moving to 0\% | Moving to 100\% | At 100\% | Stop |
| State <br> Value | $0 \times 00$ | $0 \times 00$ | $0 \times 63$ | $0 \times 63$ | $0 \times 00 / 0 \times 63$ |

### 5.9 Binary Switch Set Command Class

| Binary Switch Set |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Value | 0x00 |  |  | 0x01 $\cdots 0 \times 63$, 0xFF |  |  |
| Current State | Stop | Moving to 0\% | Moving to 100\% | Stop | Moving to 0\% | $\begin{aligned} & \text { Moving to } \\ & 100 \% \end{aligned}$ |
| Action | Go to 0\% | Go to 0\% | Stop | $\begin{aligned} & \text { Go to } \\ & 100 \% \end{aligned}$ | Stop | Go to 100\% |
| Binary Switch Report |  |  |  |  |  |  |
| Current State | At 0\% | Moving to 0\% | $\begin{array}{ll} \hline \text { Moving } & \text { to } \\ 100 \% & \end{array}$ | At 100\% |  |  |
| Value | $0 \times 00$ | 0x00 | 0xFF | 0xFF |  |  |

### 5.10 Security Command Class

5.10.1 Security 2 supported Command Class List:

85 - COMMAND_CLASS_ASSOCIATION
59 - COMMAND_CLASS_ASSOCIATION_GRP_INFO
70 - COMMAND_CLASS_CONFIGURATION
2C -COMMAND_CLASS_SCENE_ACTUATOR_CONF
2B - COMMAND_CLASS_SCENE_ACTIVATION
25 - COMMAND_CLASS_SWITCH_BINARY
26-COMMAND_CLASS_SWITCH_MULTILEVEL
73 - COMMAND_CLASS_POWERLEVEL
7A - COMMAND_CLASS_FIRMWARE_UPDATE_MD
86-COMMAND_CLASS_VERSION
72 - COMMAND_CLASS_MANUFACTURER_SPECIFIC
5A - COMMAND_CLASS_DEVICE_RESET_LOCALLY

### 5.10.2 Security level

Highest level: S2 authenticated.
Low level: S2 unauthenticated.
Lowest level: S0

### 5.11 Configuration Set Command Class

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Command Class = COMMAND_CLASS_CONFIGURATION |  |  |  |  |  |  |  |
| Command = CONFIGURATION_SET |  |  |  |  |  |  |  |
| Parameter Number |  |  |  |  |  |  |  |
| Default | Reserved |  |  |  | Size |  |  |
| Configuration Value 1(MSB) |  |  |  |  |  |  |  |
| Configuration Value 2 |  |  |  |  |  |  |  |
| ......... |  |  |  |  |  |  |  |
| Configuration Value n(LSB) |  |  |  |  |  |  |  |

Parameter Number Definitions (8 bit):

| Parameter <br> Number <br> Hex/ <br> Decimal | Description | Default Value | Size |
| :--- | :--- | :--- | :--- |
| $0 \times 23$ (35) | Set the moving time from up (left) to down (right) for <br> curtain. | 30 | 1 |


| 0x50 (80) | To set which report would be sent to the associated <br> nodes in association group 1 when the state of output <br> load is changed. <br> $0=$ Nothing <br> $1=$ Basic Report CC | 0 | 1 |
| :--- | :--- | :--- | :--- |
|  | Note:When just only one channel load state is <br> changed, the report message Basic Report CC would <br> be Multi Channel encapsulated. |  |  |
| 0x55 (85) | Set the operation mode of external switch. <br> $0=$ Operation Mode 1. <br> $1=$ Operation Mode 2. <br> For detailed instructions for Operation Mode 1 and 2, <br> see end of this table. | 0 | 1 |
| 0x78 (120) | Set the external switch mode of S1 <br> $0=$ Unidentified mode. <br> $1=$ Reserved. <br> $2=3$ way switch mode <br> $3=$ Push button mode <br> $4=$ Enter automatic identification mode (The blue Led <br> will fast blink). <br> Note:When the switch mode of S1 is determined or <br> identified or configured, this mode value will not be <br> reset after exclusion. | 0 | 1 |
| 0x79 (121) | Set the external switch mode of S2 <br> $0=$ Unidentified mode. <br> $1=$ Reserved <br> $2=3$ way switch mode <br> $3=$ push button mode <br> $4=$ enter automatic identification mode (The green <br> Led will fast blink). <br> Note:When the switch mode of S2 is determined or <br> identified or configured, this mode value will not be <br> reset after exclusion. | (252) | Enable/disable the configuration parameters to be <br> locked. <br> $0=$ disable. <br> $1=$ enable. |
| $0 \times F C$ | 0 | 1 |  |


| 0xFF (255) | 1, Value $=0 \times 55555555, ~ D e f a u l t ~=~ 1, ~ S i z e ~$ <br> Reset to factory default settings and removed from the <br> z-wave network | N/A | 4 |
| :--- | :--- | :--- | :--- |
|  | 2, Value = 0, Default = 1, Size $=1$ <br> Reset all configuration parameters to factory default <br> settings | N/A | 1 |

Operation Mode 1:

|  | Extern button 1 |  |  | Extern button 2 |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Current state | Stop | Moving to <br> $100 \%$ | Moving to 0\% | Stop | Moving to <br> $0 \%$ | Moving to <br> $100 \%$ |
| Press the <br> button once | Moving <br> $100 \%$ | to | Stop | NC | Moving to <br> $0 \%$ | Stop | NC |  |
| :--- |

Operation Mode 2:

| Extern button 1 / Extern button 2 |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Current state | At 0\% | Moving to $0 \%$ | $\begin{array}{ll} \hline \text { Moving } & \text { to } \\ 100 \% & \end{array}$ | At 100\% | Stop |
| Press the button once | Moving to $100 \%$ | Stop | Stop | Moving to 0\% | Toggle |

